This Program of Study plan should serve as a guide in the development of secondary and post-secondary course planning for students. Courses listed within this plan are only recommended and are indicative of the courses needed to complete a Program of Study. The following items need to be considered:

- Courses in the arts and humanities are valued by post-secondary institutions for their cognitive benefits and in communicating and expressing the ideas and emotions of the human spirit.
- Post-secondary institutions have varying course requirements for admission including World Languages.

<table>
<thead>
<tr>
<th>Grade</th>
<th>English Credits</th>
<th>Math Credits</th>
<th>Science Credits</th>
<th>Social Studies Credits</th>
<th>Other Required Courses</th>
<th>Pathway Electives Recommended</th>
<th>Credit Review</th>
</tr>
</thead>
<tbody>
<tr>
<td>Required Credits</td>
<td>4.0</td>
<td>3.0</td>
<td>3.0</td>
<td>3.0</td>
<td>2.0</td>
<td>Recommended Sequence for Pathway (may adjust yearly as needed) [Minimum – 8.5 elective credits needed for graduation]</td>
<td></td>
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<tr>
<td>High School</td>
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<tr>
<td>Grade 9</td>
<td>• English 9 (1.0) -OR- Enriched English 9 (1.0)</td>
<td>• Algebra I (1.0)</td>
<td>• Earth Science (0.5)</td>
<td>• US History (0.5)</td>
<td>• Level I Physical Education (0.5)</td>
<td>Level I Two-Dimensional Art Courses*</td>
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<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>• Choose at least one: Commercial Art I (0.5)</td>
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<td></td>
<td></td>
<td></td>
<td>Drawing I (0.5)</td>
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<td></td>
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<td></td>
<td></td>
<td></td>
<td></td>
<td>Painting I (0.5) -AND/OR-</td>
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<td></td>
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<td></td>
<td></td>
<td></td>
<td>Combined Visual Art (1.0)</td>
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</tr>
<tr>
<td></td>
<td>Grade 9</td>
<td>4.0 Required</td>
<td>2.0 Elective</td>
<td>6.0Total</td>
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<tr>
<td>Grade 10</td>
<td>• English 10 (1.0) -OR- Enriched English 10 (1.0)</td>
<td>• Geometry (1.0) -OR- Enriched Geometry (1.0)</td>
<td>• Biology (1.0)</td>
<td>• World Studies (1.0) -OR- AP European Studies (1.0)</td>
<td>• Level II Physical Education (0.5)</td>
<td>Level I Three-Dimensional Art Courses*</td>
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<td></td>
<td></td>
<td>• Choose at least one: Jewelry/Sculpture I (0.5)</td>
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<td></td>
<td></td>
<td>Pottery/Sculpture I (0.5) -AND/OR-</td>
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<td></td>
<td></td>
<td></td>
<td>Combined Visual Art (1.0) -AND/OR-</td>
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<td></td>
<td></td>
<td></td>
<td>Fashion &amp; Interior Design (0.5)</td>
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<td></td>
<td>Grade 10</td>
<td>4.5 Required</td>
<td>1.5 Elective</td>
<td>6.0Total</td>
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<tr>
<td>Grade 11</td>
<td>• English 11 (1.0) -OR- AP Language &amp; Composition (1.0)</td>
<td>• Algebra II/Trigonometry (1.0) -OR- Enriched Algebra II/Trigonometry (1.0)</td>
<td>• Any elective that satisfies the Physical Science graduation requirement</td>
<td>• Government (0.5) -OR- AP United States Government and Politics (0.5)</td>
<td>• Level III Physical Education (0.5)</td>
<td>Photography I (1.0)</td>
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<td></td>
<td>• Specialized two- and three-dimensional courses* (0.5 each)</td>
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<td></td>
<td>• Visual Arts (ex. art gallery, art show, classroom, etc.)</td>
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<tr>
<td></td>
<td>Grade 11</td>
<td>2.5 Required</td>
<td>3.0 Elective</td>
<td>5.5Total</td>
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<tr>
<td>Grade 12</td>
<td>• English 12 (1.0) -OR- AP Literature &amp; Composition (1.0)</td>
<td>See post-secondary education institution for math requirements.</td>
<td>See post-secondary education institution for science requirements.</td>
<td>• AP Psychology (1.0) -OR- Sociology/Social Issues (0.5)</td>
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<td></td>
<td>• AP Economics (0.5) -OR- Economics (0.5)</td>
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<tr>
<td></td>
<td>Grade 12</td>
<td>2.5 Required</td>
<td>3.0 Elective</td>
<td>5.5Total</td>
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</tbody>
</table>

### Course Code Key (see course catalog for further details)
- **AP**: Advanced Placement
- **AS**: Advanced Standing
- **TC**: Transcribed Credit
- **YO**: Youth Options

### 28 Credits Possible

<table>
<thead>
<tr>
<th>Credits</th>
<th>Required Grades 9-12</th>
<th>Minimum Electives</th>
<th>Credits for Graduation</th>
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<tbody>
<tr>
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<td>15.0</td>
<td>8.5</td>
<td>23.5</td>
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</table>

### Other Related Courses and Activities (curricular, co-curricular, and extra-curricular)
- Level II Two Dimensional Art Courses*
- Level II Three Dimensional Art Courses*
- Specialized two- and three-dimensional courses* (0.5 each)
- Visual Arts (ex. art gallery, art show, classroom, etc.)

*Please see course catalog for details and consult with art instructors

Modified: Spring 2017
**Visual Arts Pathway**  
**Arts, A/V Technology and Communications Career Cluster**

Advisement provided through Student Services office and post-secondary transfer credits determined by college admissions counselors.  
Postsecondary credit transfer information also available at [http://www.uwsa.edu/tis](http://www.uwsa.edu/tis)

*Please visit the web site of institutions listed below for any program updates.*

<table>
<thead>
<tr>
<th>Post-Secondary Options</th>
<th>Baccalaureate Degree</th>
<th>Associate Degree Programs</th>
<th>Certificate/License</th>
</tr>
</thead>
</table>
| **University of Wisconsin – Eau Claire** | Milwaukee Institute of Art & Design  
- Communication Design  
- Drawing  
- Illustration  
- Industrial Design  
- Integrated Studio Arts  
- Interior Architecture + Design  
- Painting  
- Photography  
- Printmaking  
- Sculpture  
- Time-Based Media | College of Visual Arts  
- Fine Arts Drawing  
- Fine Arts Painting  
- Fine Art Printmaking  
- Fine Arts Sculpture Graphic Design  
- Illustration  
- Fashion Design  
- Photography | The Arts Institute International Minnesota  
- Graphic Design  
- Interior Design |
| **University of Wisconsin – Stout** | Art (Graphic Design, Industrial Design, Interior Design, Multimedia Design, Studio Art)  
- Apparel Design & Development  
- Graphic Communications Management | | Madison Media Institute  
- Graphic Design & Production  
- Video & Motion Graphics  
- Game Design – Art & Animation |
| **University of Wisconsin - Madison** | University of Minnesota – Twin Cities  
- Art  
- Interior Design  
- Textile and Apparel Design | | Minnesota Business College  
- Graphic Design |
| **University of Minnesota – Twin Cities** | University of Wisconsin – Madison  
- Art  
- Apparel Design  
- Graphic Design  
- Interior Design | | |

**Adult Apprenticeship, On-the-Job Training or Other**

- Apparel Technical Designer  
- Art Director  
- Artist  
- Art Teacher  
- Commercial Artist  
- Commercial Photographer: Digital, Still, Video, Film  
- Commercial/Residential and Home Furnishing Coordinator  
- Computer Animator  
- Curator and Gallery Manager

**Employment Options**

- Fashion Designer  
- Fashion Illustrator  
- Game Designer  
- Graphic Designer  
- Illustrator  
- Interior Designer  
- Interior Decorator  
- Landscape Architect  
- Movie Effects Animator  
- Photojournalist  
- Textile Designer  
- Urban Designer  
- Web Site Designer